Kenneth John Wilson

eCore - University of North Georgia

3820 Mundy Mill Road ● Oakwood, GA 30566 ● 678-717-2346 ● Kenneth.wilson@ung.edu

Portfolio: kennethwilsonart.com

Education

Master of Fine Art, Art & Technology, School of Art & Art History, College of Fine Arts, University of Florida, Gainesville, FL – May 2012

Bachelor of Science, Digital Arts and Sciences, Computer Information, Sciences, & Engineering Department, College of Engineering, University of Florida, Gainesville, FL – August 2007

Associate in Arts, Hillsborough Community College, Tampa, FL – December 2002

Experience

Digital Multimedia Online Learning Designer, Distance Education and Technology Integration, University of North Georgia, Gainesville, GA USA September 2017 – Present

- Work collaboratively with faculty and instructional staff designers to identify digital resources for newly designed and or revised online courses
- Identify requirements for multimedia technology necessary to produce and enhance web-based instruction
- Translate instructor concepts and contextual material into online graphics, videos, or other illustrative resources
- Integrate visual and audio technology solutions as part of the course development process
- Convert existing course materials to function optimally in the online environment
- Maintain digital files for editing, storage, and retrieval

Coordinator of Interactive Projects, School of Communications, Elon University, Elon, NC USA August 2013 – May 2017

- Plan, develop, and implement various interactive based projects for the School of Communications
- Work with Interactive Media graduate students by providing guidance, and insight
- Work with undergraduate students by helping them develop and troubleshoot ePortfolio creation
- Maintain, create, and update digital signage for the iMedia program
- Plan, develop, implement, and maintain touch screen applications that showcases yearly iMedia group fly-in projects
- Maintain Interactive Media equipment, computers, and labs and provide first level tech support for equipment, escalating issues to campus wide tech support when needed
- Hold "Friday Workshops" that share up-and-coming trends, software, and technology to Interactive Media graduate students
- Administer and maintain Interactive media and alumni email list-serve
- Maintain and update Interactive Media Project Showcase and Study Abroad pages via the university's CMS system
- Administer and maintain Interactive Media's imedia365.us domain and hosting
- Created, deployed, and maintain Interactive Media Wiki (wiki.imedia365.us) including MySQL database creation, maintenance, and PHP customization
- Other projects as assigned by the School of Communications such as producing ePortfolio tutorial videos or editing MOOC styled online courses

Assistant Professor of Art, College of Arts and Humanities, School of Fine Arts, Albany State University, Albany, GA USA September 2012 – May 2013

- Taught Design 1, 2, & Special Problems studio courses
- Taught Graphics 1, 2, & Special Problems studio courses
- Taught Art Appreciation lecture course
- Implemented and merged digital technologies such as Photoshop and Illustrator with traditional design/graphic techniques like linocut and silk-screening in studio courses
- Served on appointed department website maintenance committee
- Developed and implemented relative and efficient lecture material that integrates with distant learning software for web enhanced Art Appreciation lecture course (Moodle)

Graduate Assistant, School of Art and Art History, University of Florida, Gainesville, FL USA - January 2010 – May 2012

- Digital Fabrication Lab Assistant supported by School of Architecture and School of Art & Art History
- Trained students on equipment use and maintained lab/equipment
- Received and processed 3-D files from students to be printed in 3-D printers, including launching and post-processing of 3D prints
- Set up and aided student's use of 3D scanner technology
- Received, reviewed and launched RhinoCAM files on 3-axis CNC machine
- Equipment consisted of Z-Corp. 3D Printer, Object 3D Printer, Laser Cutters/Plotters, Z-Corp. 3-D scanner and CNC 3-axis Mill machine
- Updated Lab's web site and administered equipment reservation schedules
- Set up and maintained key card access via Gator1 cards for access system
- Uploaded lab/print costs to the student's ISIS (financial) accounts for billing purposes

Videographer, Urban Entomology Lab, University of Florida, Entomology and Nematology Department Gainesville, FL USA - August 2007 – January 2009

- Filmed, Edited and Produced small videos for the Urban Entomology Lab used in lectures, classes, online lecture material and industry level conventions
- Created and maintained instructor's e-Learning sites, including quiz/test creation and lecture notes organization using e-Learning (Blackboard, Sakai, and Moodle) and content creation (Respondus) software
- Produced industry level, commissioned based work such as videos and photography for companies involved in the pest control industry
- Updated distance learning CD-ROMs with relevant changes and updated tests/quizzes databases
- Distributed course CD-ROMs to distance education students
- Troubleshoot technical issues and concerns regarding online material and course cds for distance education students

Accomplishments

- Worked with a committee of faculty and staff to bring a Maker Space to Elon University which came to fruition in the Fall 2015 semester
- Traveled in 2015 to the Dominican Republic with Elon iMedia students to facilitate winter Fly-In course "Project for the Greater Good" creating a website and online presence for a local faith-based care center offering low-cost medical coverage and elderly care
- Awarded 2015 Summer Development Funding from Elon School of Communications to attend Adobe Edge Animate Training at AcademyX in Las Angeles, CA
- Awarded 2014 Summer Development Funding from Elon School of Communications to attend An Event Apart Web Development Conference in Washington, D.C.
- Awarded Fall 2011 Provost Digital Fabrication Grant for developing work utilizing the Digital Fabrication Lab's CNC 3-axis mill machine @ University of Florida

- Graduate Assistantship awarded Spring 2010 - Spring 2012 @ University of Florida
- Bedbug macro footage used by Optomen Productions for use in Animal Planet show Monsters Inside M, first broadcast date: 07-15-2009
- Commissioned by British Company, KillGerm to produce several short videos displaying traits of various ant species – 2009
- Yellow Jacket nest removal and macro sting footage used by CheriSundae Productions for use in Animal Planet show Untamed and Uncut – first broadcast date: 1-18-2009
- Attended FCP 200: A Comprehensive Study of Final Cut Pro 6, InVision Digital & Media Arts at Universal Studios Orlando, FL March, 2008